

Joel Trubek

Educator

Game Designer

Game Developer

Joel Trubek

Bialik 12
Ramat Gan (Tel Aviv Region)
Israel

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Skills

Unity & C# - 10 years of experience (hobby + professional)

Game Design

Interactive Narrative Design

VR

Android

Professional Experience

Army Service - Infantry Commander and Instructor
2013 - 2016

Freelancer / Unity Game Developer
2012 - 2013, 2016 - Present

Personal and Organizations Teacher / Unity
2016 - 2017

Developer at The Brute Squad (Indie Studio).
2017 - 2018, Ramat Gan

Unity Lecturer at [Mentor](#) (Game Design and Development College).
2017 - Present, Ramat Gan

Junior Manager at [Mentor](#) (Game Design and Development College).
2018 - Present, Ramat Gan

Personal Skills

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- Good communication skills
 - Fast learner and adaptive
 - Creative problem solver
 - Goal driven
 - Hard worker
 - Team player

Education

- [Interactive and New Media Tel-Aviv University](#) (2 years)
VR/AR/Unity/Games and Interactive Stories.
- [Keshet](#) young future artists program - 2 years.
- Game Development - Self Taught

Joel Trubek
interactive developer